

J. Sam Sheffield

Email: hello@samsheffield.com

Education

Digital Art M.A. Maryland Institute College of Art, 2006

Painting and Printmaking B.F.A, Virginia Commonwealth University, 2000

Student Exchange Program, Loughborough College of Art and Design, 1999

Teaching Experience**Assistant Language Teacher, 2009-2011**

English language instruction with focus on oral communication.

Nara Board of Education, Nara, Japan

Adjunct Professor, 2006-2009

Visual Communication 3: Space, Form, and Interaction, 2006-2009

University of Maryland Baltimore County

Electronic Media and Culture, 2006-2009

Maryland Institute College of Art

Sculptural Kinetics (co-taught with Ryan Hoover), 2008

Maryland Institute College of Art

Interactive Media I, 2007

Maryland Institute College of Art

Professional Experience**Game Development 2009-Present**

Development of games exploring playful physical interfaces.

Student Support Technician, 2006-2009

Interactive Media Department, Maryland Institute College of Art

Managed the electronics lab, assisted students with interactive technologies ranging from websites to robotics, and assisted with the set up and documentation of departmental events and exhibitions. Additionally, provided workshops on microcontrollers, basic electronics, and object-oriented programming.

Interaction Design/Game Development, 2009

Maryland Science Center

Developed Flash-based games for the exhibition, "Cells— The Universe Inside Us"

Lighting Support Technician, 2009

LED Lighting Course (taught by Glenn Shrum), Maryland Institute College of Art

Provided workshops in basic electronics and worked with students to develop their final projects.

Research Technician, 2008-2009

Smart Textiles Research Lab, Maryland Institute College of Art

Provided workshops in basic electronics and soft circuitry and worked with students to develop their class projects. Researched materials and processes for soft circuit design.

Freelance Electronics Fabrication, 2007-2009

Hardware and software design and fabrication for Baltimore based artists.

Web Design and Consulting 2004-Present

Development and technical consultation services for artists, designers, and non-profit organizations.

Craftsman 2001-2005*Mclain Wiesand Custom Built Furniture*

Decorative finishing, casting, and fabrication of custom built furniture. Created promotional and catalog materials.

Installation Assistant, 2000

Sol Lewitt Wall Drawing #541, Permanently installed at the Virginia Museum of Fine Art

Gallery Talk, 1999

Chuck Close Retrospective, Hirshhorn Museum, Washington DC

Selected Workshops*Sensing/Acting: An introduction to the Arduino*

Graduate Research Lab, Maryland Institute College of Art

Processing Workshop for Children

Paul's Place Outreach Center, Baltimore, Maryland

Rapid Prototyping Responsive Textiles

Under Armour Research & Development

Functional Web Design: A Crash Course

Maryland Institute College of Art

Basic Electronics for Lighting

Maryland Institute College of Art

Selected Exhibitions

Headspace Art & Music Festival, Cafe Absinthe and Wormwood Gallery, Osaka, Japan, 2011

Osaka Zine Fair, Osaka, Japan, 2011

d'Anger, Cafe Absinthe and Wormwood Gallery, Osaka, Japan, 2010

Headspace: Postcard Art, Osaka, Japan, 2010

Takedao Art Event, Hyogo, Japan, 2010

Faculty Exhibition, Maryland Institute College of Art, 2008

MADA Thesis Exhibition, Maryland Institute College of Art, 2006

Out of Order, Maryland Art Place, 2004

Snapshot, Contemporary Museum, Baltimore MD. Aldrich Museum of Contemporary Art, 2002

Two Painters (with Paolo Arao), Main Art Gallery, 1999

Selected Publications

北堀江の地下で「危険」を検証－日英共同プロジェクトの一環で

Namba Keizai Shimbun, exhibition review, <http://namba.keizai.biz/headline/1598/>